

Shapley Value and its Modified Solutions : Axiomatic and Non-cooperative Characterizations

Yukihiko Funaki

Waseda University, Tokyo, JAPAN

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1 / 52

Schedule of the Talk

- 1. Introduction
- 2. Several characterizations of the Shapley value
- 3. α -egalitarian Shapley value
- 4. δ -discounted Shapley value
- 5. Weak Surplus Monotonicity Axiom
- 6. **r**-Egalitarian Shapley value

2 / 52

1. Introduction : the Shapley value

- The Shapley value — One of the most famous solution concepts of cooperative games.
- Axiomatizations of the Shapley value :
Original(Shapley[1953]),
Strong Monotonicity(Young[1985]),
Consistency(Sobolev[1973], Hart and Mas-Colell[1989]),
- Implementation(Pérez-Castrillo and Wettstein [2001])
- The Balanced Contribution property \rightarrow axiomatic characterizations of the Shapley value and related solutions (Myerson, 1980).

3 / 52

Introduction : Modifications

- Convex combination of the Shapley value and the Equal Division value (Joosten[1996]) \rightarrow α -egalitarian Shapley value (van den Brink, Funaki and Ju[2013], Casajus and Huettner[2014]))
- Shapley value of a discounted game (Joosten[1996]) \rightarrow δ -discounted Shapley value
- Several monotonicity axioms \rightarrow the above values, Consensus values(Ju et al.[2007]) and some modifications(Yokote and Funaki[2015])

4 / 52

Introduction : Modifications

- The Balanced Contribution property for Equal Contributors \rightarrow a class of solutions called **r-egalitarian Shapley values** (Yokote, Funaki and Kongo[2017]).
- This class contains the egalitarian Shapley values and the discounted Shapley values.

5 / 52

2. Several characterizations of the Shapley value

(N, v) : n -person TU game ($n = |N|$)
 $N \subset \mathcal{N}$: the set of players
 v : a characteristic function from 2^N to \mathbb{R} with $v(\emptyset) = 0$
 Γ : set of all games
 Γ^N : set of all games with the player set N
 $x = (x_i)_{i \in N} \in \mathbb{R}^N$: A payoff vector of a game (N, v) .
 A value function (one point solution) ψ on Γ :
 $(N, v) \in \Gamma \mapsto \psi(N, v) \in \mathbb{R}^N$,

6 / 52

The Shapley value

The Shapley value

$$Sh_i(N, v) = \sum_{\substack{S \subseteq N \\ i \in S}} \frac{(n-s)!(s-1)!}{n!} (v(S) - v(S \setminus \{i\})) \quad \forall i \in N,$$

where $n = |N|$, $s = |S|$.

7 / 52

Axioms for the Shapley value

- **Axiom (EFFiciency):** $\sum_{i \in N} \phi_i(N, v) = v(N)$
- **Axiom (NULL player):** For a null player i
 $(\Leftrightarrow v(S \cup \{i\}) = v(S) \quad \forall S \subseteq N \setminus \{i\}, \phi_i(N, v) = 0.$
- **Axiom (SYMmetry):** If i and j are substitutes
 $(\Leftrightarrow v(S \cup \{i\}) = v(S \cup \{j\}) \quad \forall S \subseteq N \setminus \{i, j\})$, then
 $\phi_i(N, v) = \phi_j(N, v).$
- **Axiom (ADDitivity):** For any games (N, v) and (N, w) ,
 $\phi_i(N, v + w) = \phi_i(N, v) + \phi_i(N, w) \quad \forall i \in N.$
 Here, $(v + w)(S) = v(S) + w(S) \quad \forall S \subseteq N.$

Theorem (Shapley[1953])

ϕ satisfies EFF, ADD, SYM and NULL $\Leftrightarrow \phi = Sh.$

8 / 52

Monotonicity

Axiom (Strong MONotonicity):

If $v(S \cup \{i\}) - v(S) \geq w(S \cup \{i\}) - w(S)$ for all
 $S \subseteq N \setminus \{i\}$, then $\phi_i(N, v) \geq \phi_i(N, w).$

Theorem (Young[1985])

ϕ satisfies EFF, SYM and strong MON $\Leftrightarrow \phi = Sh.$

Axiom (Marginality):

If $v(S \cup \{i\}) - v(S) = w(S \cup \{i\}) - w(S)$ for all
 $S \subseteq N \setminus \{i\}$, then $\phi_i(N, v) = \phi_i(N, w).$

9 / 52

Consistencies

Axiom (standardness for two-player games) For every
 $(N, v) \in \Gamma$ with $N = \{i, j\}$, $i \neq j$, it holds that

$$\phi_i(N, v) = v(\{i\}) + \frac{v(N) - v(\{i\}) - v(\{j\})}{2}.$$

Definitions: Take $(N, v) \in \Gamma$ with $n \geq 2$, $j \in N$, $x \in \mathbb{R}^N$.

Complement reduced game w.r.t j and x is given by
 $v^x(S) = v(S \cup \{j\}) - x_j$ for all $\emptyset \neq S \subseteq N \setminus \{j\}$, $v^x(\emptyset) = 0.$

Projection reduced game w.r.t j and x is given by
 $v^x(S) = v(S)$ for all $S \subseteq N \setminus \{j\}$, $v(N \setminus \{j\}) = v(N) - x_j.$

10 / 52

Convex consistency

Definition: Convex Reduced Game

For $(N, v) \in \Gamma$ with $n \geq 2$, $j \in N$, $x \in \mathbb{R}^N$, the **Convex reduced game w.r.t j and x** is the game $(N \setminus \{j\}, v^x)$ given by

$$v^x(S) = \frac{|S|}{n-1} (v(S \cup \{j\}) - x_j) + \frac{n-1-|S|}{n-1} v(S) \quad \text{for all } S \subseteq N \setminus \{j\}.$$

Definition: Convex Consistency

Let ϕ be a value on Γ . ϕ satisfies **Convex consistency** on Γ
 \Leftrightarrow For every $(N, v) \in \Gamma$ with $n \geq 3$, $j \in N$, and
 $x = \phi(N, v)$, $\phi_i(N \setminus \{j\}, v^x) = \phi_i(N, v)$ for $i \in N \setminus \{j\}.$

Theorem (Sobolev[1973])

ϕ satisfies Convex consistency on Γ and standardness for two-person games, $\Leftrightarrow \phi = Sh.$

11 / 52

HM Consistency

Definition: Hart and Mas-Colell Reduced Game

Given $(N, v) \in \Gamma$ with $n \geq 2$, $j \in N$, and a value ϕ , the **Hart and Mas-Colell reduced game w.r.t. j** is the game $(N \setminus \{j\}, v^\phi)$ given by

$$v^\phi(S) = v(S \cup \{j\}) - \phi_j(S \cup \{j\}, v) \quad \text{for all } S \subseteq N \setminus \{j\}.$$

Definition: Hart and Mas-Colell Consistency

Let ϕ be a value on Γ . ϕ satisfies **Hart and Mas-Colell consistency** on Γ

\Leftrightarrow For every $(N, v) \in \Gamma$ with $j \in N$,
 $\phi_i(N \setminus \{j\}, v^\phi) = \phi_i(N, v)$ for $i \in N \setminus \{j\}.$

12 / 52

Implementation

Pérez-Castrillo and Wettstein [2001] give an extensive form game called a bidding mechanism.

The bidding game for a set of players $N = \{1, \dots, n\}$:

$t = 1$: Each player $i \in N$ makes bids $b^i = (b_j^i)_{j \neq i} \in \mathbb{R}^{n-1}$. For each $i \in N$, let $B^i = \sum_{j \neq i} (b_j^i - b_i^j)$, be the net bid of player i measuring its willingness to be the proposer. Let $h = \arg \max_i (B^i)$ where, in case there are multiple maximizers, h is randomly chosen among the maximizers. Once chosen, player h pays b_j^h to every player $j \neq h$.

$t = 2$: Player h makes a proposal, which specifies the offer y_j^h in \mathbb{R} to every player $j \neq h$.

13 / 52

14 / 52

$t = 3$: The players other than h , sequentially, either accept or reject the offer.

If the offer is accepted by every player, each player $j \neq h$ receives y_j^h and player h obtains the worth of the grand coalition minus the payments $\sum_{j \neq h} y_j^h$. Then h gets $v(N) - \sum_{j \neq h} y_j^h - \sum_{j \neq h} b_j^h$ in total, and each $j (j \neq h)$ gets $y_j^h + b_j^h$.

If the offer is rejected by at least one player, then all players except for h proceed to play a sub bidding mechanism with player set $N \setminus \{h\}$ whereas player h obtains its stand-alone worth $v(\{h\})$, that is, $v(\{h\}) - \sum_{j \neq h} b_j^h$ in total.

Definition: A TU-game (N, v) is zero-monotonic if $v(N) \geq v(S) + \sum_{i \in N \setminus S} v(\{i\})$ for all $S \subset N$.

Theorem(Pérez-Castrillo and Wettstein[2001])

If the game (N, v) is zero-monotonic, then the outcome in any subgame perfect equilibrium of the bidding mechanism coincides with the payoff vector of the Shapley value.

15 / 52

16 / 52

3. α -egalitarian Shapley value

Consistency

The Equal Devision value

$$ED_i(N, v) = \frac{v(N)}{n} \quad \forall i \in N.$$

α -egalitarian Shapley value ($\alpha \in [0, 1]$)

$$\varphi^\alpha(N, v) = \alpha Sh(N, v) + (1 - \alpha) ED(N, v)$$

Axiom (α -standardness for two-player games) Let $\alpha \in [0, 1]$. Then for every $(N, v) \in \Gamma$ with $N = \{i, j\}$, $i \neq j$, it holds that

$$\phi_i(N, v) = \alpha v(\{i\}) + \frac{v(N) - \alpha v(\{i\}) - \alpha v(\{j\})}{2}.$$

- $\alpha = 1$ yields *standardness for 2-person games*
- $\alpha = 0$ yields *egalitarian standardness for 2-person games*

17 / 52

18 / 52

Consistency

Theorem (van den Brink, Funaki and Ju[2013])

Take any $\alpha \in [0, 1]$. ϕ satisfies Convex consistency on Γ and α -standardness for two-person games $\iff \phi = \varphi^\alpha$.

19 / 52

Monotonicity

Axiom (Weak MONotonicity) If $v(N) \geq w(N)$ and $v(S \cup \{i\}) - v(S) \geq w(S \cup \{i\}) - w(S)$ for all $S \subseteq N \setminus \{i\}$, then $\phi_i(N, v) \geq \phi_i(N, w)$.

Theorem (van den Brink, Funaki and Ju[2013]), Casajus and Huettner[2014])

Let $|N| \geq 3$. ϕ satisfies EFF, ADD, and weak MON $\iff \exists \alpha \in [0, 1]$ s.t. $\phi = \varphi^\alpha$.

20 / 52

Implementation

We adapt Pérez-Castrillo and Wettstein [2001] bidding mechanism to get the α -egalitarian Shapley values.

The bidding game for a set of players $N = \{1, \dots, n\}$:

$t = 1, 2$: The same as the bidding mechanism.

$t = 3$: The players other than h , sequentially, either accept or reject the offer.

If the offer is accepted by every player, each player $j \neq h$ receives y_j^h and player h obtains the worth of the grand coalition minus the payments $\sum_{j \neq h} y_j^h$. Then h gets $v(N) - \sum_{j \neq h} y_j^h - \sum_{j \neq h} b_j^h$ in total, and each $j (j \neq h)$ gets $y_j^h + b_j^h$.

21 / 52

Implementation

If the offer is rejected by at least one player, then with probability $(1 - \alpha)$, where $\alpha \in [0, 1]$, the game stops and all players including the proposer h get zero payoffs, (that is, $-\sum_{j \neq h} b_j^h$ in total,) while with probability α all players except for h proceed to play a sub bidding mechanism with player set $N \setminus \{h\}$ whereas player h obtains its stand-alone worth $v(\{h\})$, (that is, $v(\{h\}) - \sum_{j \neq h} b_j^h$ in total).

However from now on, in case of rejection, the remaining players other than player h keep playing the bidding mechanism, which is the same as the one in Pérez-Castrillo and Wettstein [2001].

22 / 52

Theorem

Theorem (van den Brink, Funaki and Ju[2013])

If the game (N, v) is zero-monotonic, then the outcome in any subgame perfect equilibrium of this bidding mechanism coincides with the payoff vector of the α -egalitarian Shapley value.

23 / 52

4. δ -discounted Shapley value

Modified Implementation

We consider a more consistent mechanism.

$t = 1, 2$: The same.

$t = 3$: The players other than h , sequentially, either accept or reject the offer.

If the offer is accepted by every player, each player $j \neq h$ receives y_j^h and player h obtains the worth of the grand coalition minus the payments $\sum_{j \neq h} y_j^h$. Then h gets $v(N) - \sum_{j \neq h} y_j^h - \sum_{j \neq h} b_j^h$ in total, and each $j (j \neq h)$ gets $y_j^h + b_j^h$.

24 / 52

If the offer is rejected by at least one player, then with probability $(1 - \delta)$, where $\delta \in [0, 1]$, the game stops and all players including the proposer h get zero payoffs, (that is, $-\sum_{j \neq h} b_j^h$ in total,) while with probability δ all players except for h proceed to play a sub bidding mechanism with player set $N \setminus \{h\}$ whereas player h obtains its stand-alone worth $v(\{h\})$, (that is, $v(\{h\}) - \sum_{j \neq h} b_j^h$ in total). In case of rejection, the remaining players other than player h play the bidding game which is the same as the case $t = 1$. (Go back to $t = 1$.)

What is the value which is implemented by this mechanism?

25 / 52

δ -discounted Shapley value ($\delta \in [0, 1]$)

$$\psi_i^\delta(N, v) = \sum_{\substack{S \subseteq N \setminus \{i\} \\ S \neq \emptyset}} \frac{|S|!(n - |S| - 1)!}{n!} \cdot \delta^{n-|S|-1} (v(S \cup \{i\}) - \delta \cdot v(S)) \quad \text{for all } i \in N.$$

Theorem (van den Brink and Funaki[2015])

Let $\delta \in [0, 1]$ and $v \in \Gamma$ be a zero monotonic game. Then the outcome in any subgame perfect equilibrium of the bidding mechanism coincides with the payoff vector of the δ -discounted Shapley value $\psi^\delta(N, v)$.

26 / 52

Consistency

δ -discounted Shapley value ($\delta \in [0, 1]$)

$$\begin{aligned} \psi^\delta(N, v) &= Sh(N, w^\delta), \\ w^\delta(S) &= \delta^{n-|S|} v(S) \text{ for all } S \end{aligned}$$

27 / 52

Theorem (Joosten[1996])

Take any $\delta \in [0, 1]$. ϕ satisfies Hart and Mas-Colell consistency on Γ and δ -standardness for two-person games $\iff \phi = \psi^\delta$.

28 / 52

Monotonicity

Axiom (δ -MONotonicity) $\phi_i(N, v) \geq \phi_i(N, w)$ for two games (N, v) , (N, w) and $i \in N$ such that $v(S \cup \{i\}) - \delta v(S) \geq w(S \cup \{i\}) - \delta w(S)$ for all $S \subseteq N \setminus \{i\}$.

Theorem (van den Brink and Funaki[2014])

Take any $\delta \in [0, 1]$. ϕ satisfies EFF, SYM, δ -MON and δ -standardness for two-person games $\iff \phi = \psi^\delta$.

29 / 52

5. Weak Surplus Monotonicity Axiom

- Strong Monotonicity (Marginal contribution Monotonicity) \longrightarrow the Shapley value (Young [1985])
- Weak Monotonicity (Marginal + Grand coalition) \longrightarrow the Egalitarian Shapley value (van den Brink et al. [2013], Casajus and Huettner [2014])

The **consensus value** (Ju et al. [2007]): for $\alpha \in [0, 1]$,

$$CV^\alpha(N, v) = \alpha Sh(N, v) + (1 - \alpha) CIS(N, v).$$

30 / 52

Weak Surplus Monotonicity

Axiom: Weak Surplus Monotonicity (WSM)

Let $v, w \in \Gamma$ and $i \in N$. If

- $v(S \cup \{i\}) - v(S) \geq w(S \cup \{i\}) - w(S), \forall S \subseteq N \setminus \{i\}.$
- $v(N) \geq w(N)$, and
- $v(N) - \sum_{j \in N} v(\{j\}) \geq w(N) - \sum_{j \in N} w(\{j\}),$

then $\psi_i(N, v) \geq \psi_i(N, w)$.

Theorem(Yokote and Funaki[2015])

Let $n \geq 6$. Then, a solution ψ satisfies EFF, SYM and WSM
 \iff There exist $\alpha, \beta, \gamma \in [0, 1]$ s.t.

$$\psi(N, v) = \alpha ES^\beta(N, v) + (1 - \alpha) CV^\gamma(N, v).$$

31 / 52

Weak Surplus Monotonicity

Corollary

Let $n \geq 6$. Then, a solution ψ satisfies EFF, SYM and WSM
 \iff There exist $\alpha_1, \alpha_2, \alpha_3 \in [0, 1]$ with $\alpha_1 + \alpha_2 + \alpha_3 = 1$, s.t.

$$\psi(N, v) = \alpha_1 Sh(N, v) + \alpha_2 ED(N, v) + \alpha_3 CIS(N, v).$$

32 / 52

An Example

Conisder (N, v) and (N, w) , where $N = \{1, 2, 3\}$

- $v(1) = 0, v(2) = v(3) = 50,$
- $v(12) = v(13) = v(23) = 60, v(N) = 110,$
- $w(1) = w(2) = w(3) = 0,$
- $w(12) = w(13) = w(23) = 10, w(N) = 60,$

These satisfy:

- $v(1) = w(1), v(12) - v(2) = w(12) - w(2),$
- $v(13) - v(3) = w(13) - w(3),$
- $v(123) - v(23) = w(123) - w(23),$

and

- $v(N) = 110 > w(N) = 60,$

but

- $v(N) - \sum_{j \in N} v(j) = 10 < w(N) - \sum_{j \in N} w(j) = 60.$

33 / 52

Proof of Theorem

- Sketch of the proof.

For each $T \subseteq N, T \neq \emptyset$, we define u_T by

$$u_T(S) = \begin{cases} 1 & \text{if } T \subseteq S, \\ 0 & \text{otherwise.} \end{cases}$$

For each $T \subseteq N, |T| \geq 2$, we define \bar{u}_T by

$$\bar{u}_T(S) = \begin{cases} 1 & \text{if } |S \cap T| = 2, \\ 0 & \text{otherwise.} \end{cases}$$

34 / 52

Proof of Theorem

Define $u^1 = \sum_{i \in N} u_i, u^2 = \sum_{T \subseteq N: |T|=2} u_T$. Then, the following set is a basis of game space Γ^N .

$$\begin{aligned} & \{u^1\} \cup \{u_1 - u_i : i \in N, i \neq 1\} \cup \{u^2\} \\ & \cup \{u_{12} - u_T : T \subseteq N, |T| = 2, T \neq \{1, 2\}\} \cup \{\bar{u}_T : |T| \geq 3\} \end{aligned}$$

$$\begin{aligned} V^1 &= \{u^1\} \cup \{u^2\} \cup \{\bar{u}_T : |T| \geq 3\}, & \Gamma^1 &= \text{Sp}(V^1), \\ V^2 &= \{u_{12} - u_T : T \subseteq N, |T| = 2, T \neq \{1, 2\}\}, & \Gamma^2 &= \text{Sp}(V^2), \\ V^3 &= \{u_1 - u_i : i \in N, i \neq 1\}, & \Gamma^3 &= \text{Sp}(V^3). \end{aligned}$$

35 / 52

Proof of Theorem

Firstly, we show that

$$\psi(N, v + w^3) = \psi(N, v) + \psi(N, w^3) \text{ for all } v \in \Gamma, w^3 \in \Gamma^3. \quad (\text{A})$$

Next, we show that

$$\psi(N, v + w^2) = \psi(N, v) + \psi(N, w^2) \text{ for all } v \in \Gamma, w^2 \in \Gamma^2. \quad (\text{B})$$

We also show that

$$\psi_i(N, w^1) = \frac{w^1(N)}{n} \text{ for all } w^1 \in \Gamma^1. \quad (\text{C})$$

36 / 52

Proof of Theorem

Then for $v \in \Gamma$, we can express v by $v = v^1 + v^2 + v^3$, where $v^j \in \Gamma^j$, and

$$\begin{aligned}\psi_i(N, v) &= \psi_i(N, v^1 + v^2 + v^3) \stackrel{(A)}{=} \psi_i(N, v^1 + v^2) + \psi(N, v^3) \\ &\stackrel{(B)}{=} \psi_i(N, v^1) + \psi_i(N, v^2) + \psi_i(N, v^3) \\ &\stackrel{(C)}{=} \psi_i(N, v^2) + \psi_i(N, v^3) + \frac{v(N)}{n}.\end{aligned}$$

37 / 52

Cases for $n \leq 5$

- $n = 1$: EFF uniquely determines ψ .
- $n = 2$: There is another solution that satisfies EFF, SYM, WSM, but is not a convex combination of the solutions.
 - Casajus and Huettnner [2014a].
- $n = 3$: We have another complicated solution that satisfies EFF, SYM, WSM, but is not a convex combination of the solutions.
- $n = 4, 5$: Open questions.

38 / 52

Surplus Monotonicity

Axiom: Surplus Monotonicity (SM)

Let $v, w \in \Gamma$ and $i \in N$. If

- $v(S \cup \{i\}) - v(S) \geq w(S \cup \{i\}) - w(S), \forall S \subseteq N \setminus \{i\},$
- $v(N) - \sum_{j \in N} v(\{j\}) \geq w(N) - \sum_{j \in N} w(\{j\}),$

then $\psi_i(N, v) \geq \psi_i(N, w)$.

Theorem (Yokote and Funaki [2015])

Let $n \geq 6$. Then, a solution $\psi(N, v)$ satisfies EFF, SYM and SM \iff There exists $\alpha \in [0, 1]$ s.t. $\psi(N, v) = CV^\alpha(N, v)$.

39 / 52

Dual solutions

We consider a dual of WSM.

- $v^*(S) = v(N) - v(N \setminus S) \forall S \subseteq N$: dual game
- $\psi^*(N, v) = \psi(N, v^*)$: dual solution
- Axiom using v^* and ψ^* : dual axiom of v and ψ
- Dual axioms characterize a dual solution.

$$ENSC_i(N, v) = v(N) - v(N \setminus \{i\}) + \frac{v(N) - \sum_{j \in N} (v(N) - v(N \setminus \{j\}))}{n}$$

$$ENSC(N, v) = CIS^*(N, v)$$

40 / 52

Axiomatization of Dual solution

Axiom: Dual Weak Surplus Monotonicity (DWSM)

Let $v, w \in \Gamma$ and $i \in N$. If

- $v(S \cup \{i\}) - v(S) \geq w(S \cup \{i\}) - w(S), \forall S \subseteq N \setminus \{i\},$
- $v(N) \geq w(N)$, and
- $v(N) - \sum_{j \in N} (v(N) - v(N \setminus \{j\})) \geq w(N) - \sum_{j \in N} (w(N) - w(N \setminus \{j\})),$

then $\psi_i(N, v) \geq \psi_i(N, w)$.

Theorem (Yokote and Funaki [2015])

Let $n \geq 6$. Then, a solution ψ satisfies EFF, SYM and DWSM if and only if there exist $\alpha, \beta \in [0, 1]$ s.t.
 $\psi = \alpha ES^\beta + (1 - \alpha) ENSC$.

41 / 52

Summary Table

$$\Delta_i(v) = v(S \cup \{i\}) - v(S)$$

Axiom	Sufficient condition based on:				Solutions			
	$\Delta_i v$	$v(N)$	$v(N) - \sum_i v(i)$	dual	Sh	ED	CIS	ENSC
WSM	○	○	○		○	○	○	
D-WSM	○	○		○	○	○		○
WM	○	○			○	○		
SM	○		○		○		○	
D-SM	○			○	○			○
WGM		○	○			○	○	
D-WGM		○		○		○		○
STM	○				○			
SSM			○				○	
D-SSM				○				○
GM		○				○		

42 / 52

6. r-Egalitarian Shapley value

- For $N \subseteq \mathcal{N}$, $i \in N$ and $\lambda \in \mathbb{R}$, we define $(N, v_{\lambda,i}) \in \Gamma$ by

$$v_{\lambda,i}(S) = \begin{cases} v(S) + \lambda & \text{if } i \in S, \\ v(S) & \text{otherwise.} \end{cases}$$

Axiom: *Weak Strategic Invariance*, WSI.

For any $(N, v) \in \Gamma$, $i \in N$ and $\lambda \in \mathbb{R}$,

$$\psi_i(N, v_{\lambda,i}) = \psi_i(N, v) + \lambda.$$

43 / 52

Weak balanced contribution property

Axiom: *Balanced contribution property* (Myerson[1980]).

For any $(N, v) \in \Gamma$ and $i, j \in N$, $i \neq j$,

$$\psi_i(N, v) - \psi_i(N \setminus \{j\}, v) = \psi_j(N, v) - \psi_j(N \setminus \{i\}, v).$$

- “For any $i, j \in N$ ” seems to be a strong condition.

Axiom: *Balanced contribution property for equal contributors*, BCEC.

For any $(N, v) \in \Gamma$ and $i, j \in N$, $i \neq j$, $v(N \setminus \{i\}) = v(N \setminus \{j\})$,

$$\psi_i(N, v) - \psi_i(N \setminus \{j\}, v) = \psi_j(N, v) - \psi_j(N \setminus \{i\}, v).$$

44 / 52

r-Egalitarian Shapley value

- For any $(N, v) \in \Gamma$ and a sequence of real numbers $\mathbf{r} = \{r_k\}_{k=1}^n$, $n = |N|$, we define $(N, v^{\mathbf{r}}) \in \Gamma$ by

$$v^{\mathbf{r}}(S) = r_s v(S) \text{ for all } S \subseteq N,$$

where $s := |S|$.

- We define the **r-egalitarian Shapley value** $ESh^{\mathbf{r}}$ by

$$ESh^{\mathbf{r}}(N, v) = (1 - r_n) \cdot \frac{v(N)}{n} + Sh(N, v^{\mathbf{r}}) \text{ for } (N, v) \in \Gamma.$$

Theorem(Yokote, Funaki and Kongo[2016])

A solution ψ on Γ^N satisfies EFF, WSI and BCEC \iff There exists $\mathbf{r} = \{r_k\}_{k=1}^n$ such that $\psi(N, v) = ESh^{\mathbf{r}}(N, v)$.

45 / 52

Relationships with other solutions

- For $\alpha \in [0, 1]$, $r_k = \alpha \ \forall k = 1, \dots, n$.
 \Rightarrow α -egalitarian Sh.
- For $\delta \in [0, 1]$, $r_k = \delta^{n-k} \ \forall k = 1, \dots, n$.
 \Rightarrow δ -discounted Sh (for n -person games).
- For $\xi \in [0, 1]$, $r_1 = 1 - \xi$, $r_k = 1 - \frac{k \cdot \xi}{(k-1) \cdot \xi + 1} \ \forall k \neq 1$
 \Rightarrow generalized solidarity value (Casajus and Huettner[2014b]).
- Many variants of the Shapley value satisfies the same axiom, BCEC,

46 / 52

Implementation

- $t = 1, 2$ are the same as the original mechanism.

$t = 1$ Each player $i \in N$ makes bids $b_j^i \in \mathbb{R}$ for every $j \neq i$.
For each $i \in N$, let $B^i = \sum_{j \neq i} (b_j^i - b_j^i)$ be the net bid of player i . Let h be the player with the highest net bid. Player h pays every other player $j \in N \setminus h$, its offered bid b_j^h . Player h becomes the proposer in the next stage.

$t = 2$ Player h proposes an offer $y_j^h \in \mathbb{R}$ to every $j \in N \setminus h$.

$t = 3$ The players other than h , sequentially, either accept or reject the offer. If at least one player rejects it, then the offer is rejected. Otherwise, the offer is accepted.

47 / 52

Implementation

- If the offer is accepted, then each player $j \in N \setminus h$ receives y_j^h and player h obtains the remainder

$$v(N) - \sum_{j \neq h} y_j^h.$$

If the offer is rejected then player h leaves the game and obtains $v(\{h\})$, while the players in $N \setminus h$ pay

$$\frac{1 - r_{n-1}}{n-1} v(N \setminus h) \text{ and proceed to the next round.}$$

Theorem(Yokote, Funaki and Kongo[2016])

This mechanism implements $ESh^{\mathbf{r}}$ in any subgame perfect equilibrium.

48 / 52

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49 / 52

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50 / 52

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51 / 52

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52 / 52